

🇬🇧 Physical Class Game –Friendship sparks Transformation - SSSSB Story 028



Players: Divide children into Two Teams: Good Friends and Spoiled Friends

Materials

- **Value Cards** (examples: honesty, gratitude, respect, seva, patience, discipline)
- **Spoiled Cards** (examples: greed, anger, wastefulness, rudeness, laziness)
- A basket or box to draw cards from.

How to Play

1. **Start the Circle:** All children sit in a circle. The teacher explains: “*Good friends help us grow. Let’s see what happens when we choose our company!*”
2. **Drawing Cards:** Each child draws one card from the basket.
 - If it’s a **Value Card**, they join the *Good Friends* team.
 - If it’s a **Spoiled Card**, they join the *Spoiled Friends* team.
3. **Act It Out:** Children act out a short scene based on their card. Example: A child with *Respect* pretends to greet elders politely. A child with *Greed* pretends to demand money rudely.
4. **Transformation Round:** After acting, the teacher asks: “*What happens if a spoiled friend meets a good friend?*” The *Good Friends* team invite one *Spoiled Friend* to transform by teaching them a value. Example: A child with *Gratitude* teaches the *Greedy* child to say “Thank you.”
5. **Scoring Joy:** Each successful transformation earns the *Good Friends* team **2 points**. If a spoiled friend refuses to change, no points are earned.
6. **Winning Together:** The game continues until all spoiled friends have had a chance to transform. The final message: “*When we choose good company, we grow in values and spirit. Together, everyone wins!*”
7. **Joyful Ending:** All children shout together: “*Good friends help us grow! We choose good friends!*”