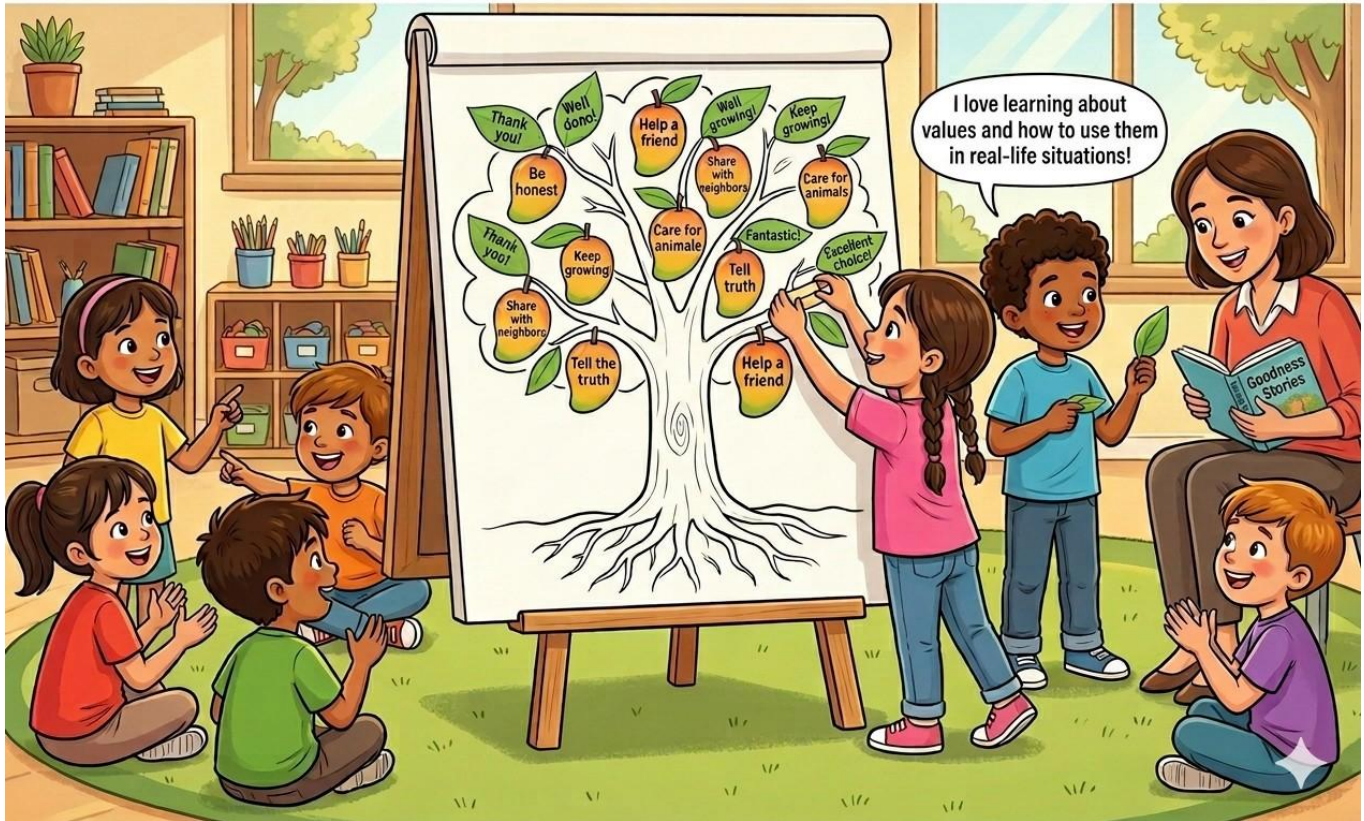


🇬🇧 Physical Class Game - Cultivate Goodness, Be a Role Model - SSSSB Story 029



Setup:

- Draw a big outline of a mango tree on the board or chart paper (branches, trunk, roots).
- Prepare paper mango cutouts and paper leaf cutouts.
- On each mango, write a short “value action” (e.g., *Be honest*, *Help a friend*, *Share with neighbors*).
- On each leaf, write a joyful phrase (e.g., *Thank you!*, *Well done!*, *Keep growing!*).

How to Play:

- Children sit in teams.
- A teacher or leader reads a short situation from the Mango-Girl story (e.g., “She returned the mango to the seller”).
- Teams quickly decide which value action matches the situation (Honesty, Helpfulness, Sharing, Caring).
- If correct, the team gets a mango to stick on the tree.
- Bonus: If they explain how they would do the same in real life, they also get a leaf.
- The game continues until the tree is full of mangoes and leaves.

Joyful Ending: When the tree is complete, the class claps and says together: “Mango-Girl planted values, now we have a whole orchard of joy!”