



Game Setup

- Divide the class into two groups
- Give each group **three “wish cards”** (paper stars or tokens).
- Place a box labeled **“Life Situations”** in the center. Inside are cards with short situations (examples below).

How to Play

1. Each group picks one **Life Situation card** — for example:
 - “You find a lost wallet.”
 - “You have only one chocolate left.”
 - “Your friend forgot their lunch.”
 - “You have extra time after finishing homework.”
2. The group discusses how they could use one of their three “wishes” or resources wisely.
3. They write or act out their decision.
4. The teacher or classmates vote which group made the **wisest and kindest choice**.

Reflection

After both the groups finish, the teacher asks: “What helped you make your choice wisely?” “Did you rush or think calmly?”

Children reflect that **calm thinking leads to good actions**.