



Materials: 2 baskets: “DOUBLE MAGIC” Basket and “MAKE SMALL / GO AWAY” Basket

- Picture cards [can be drawn on a piece of paper] or toy items: Food, Toys, Books, Clothes, Money, Phones, Sickness, Anger, sickness, Trash, Fear, Sadness, Hunger, Love, Friendship etc
- A scarf or funny hat for Pardesie Daju
- One child plays Zoya

How to Play

Round 1 – The Double Magic Week!

1. One child becomes Pardesie Daju and wears the funny scarf/hat.
2. Children take turns choosing cards or objects. They ask: “Pardesie Daju, please touch t”his!”
4. Pardesie Daju taps the item and everyone shouts: “**DOUBLE! DOUBLE! Double Trouble**”
5. The child quickly acts out what happens.

Example: Food : “Now everyone can eat!”, Toys : “Everyone gets one!” , Books : “More children can study!”

Funny Twist!: The teacher suddenly says: “Oh no! Nobody gave Pardesie Daju food!”

Pardesie Daju pretends to become weak and slow. One girl who acts Zoya comes forward and pretend to help him, give food, water, say kind words.

Round 2 – Make Small or Go Away Week!

Now the magic changes! Pardesie Daju can make bad things smaller or disappear. Children choose problem cards: Sickness, Anger, Fear, Hunger, Trash, Sadness etc. They say: “Pardesie Daju, please make this smaller!” Pardesie Daju touches it and everyone chants: “**Smaller! Smaller! Go away!**” The child acts dramatically: Tiny anger, Tiny fear, Tiny sickness

At the end of the game, all the children gather around **Pardesie Daju**. They feel sad because he must go home. Some children wave, some give pretend hugs, and Zoya stands beside him smiling gently.

The teacher says softly: “Pardesie Daju came to teach us something important — kindness, sharing, and helping others.”