English Version – Physical Class Game – Help a Friend! - SSSSB Story 034

Physical Class Game – Help a Friend! - SSSSB Story 034

How to Play:

1. Circle Time: Children sit in a circle. One child plays the role of *the puppy* (pretends to be “lost” or hiding).
2. Helpers & Finders:
   - One child plays *Girl A* (worried about the puppy).
   - Another plays *Girl B* (thinking carefully).
   - One plays monkey who knows where the puppy is.
3. Action:
   - The “puppy” hides behind a tree, chair, or corner.
   - Girl A and Girl B panic and started searching for the puppy here and there.
   - The “monkey” makes funny noises or gestures to give clues.
   - Girl A scolds the monkey at first, but Girl B follows the monkey’s clues.
   - Together, they find the puppy!
4. Celebration:
   - Everyone claps, hugs, or cheers when the puppy is found.
   - Girls thank the monkey for helping, they play together joyfully.